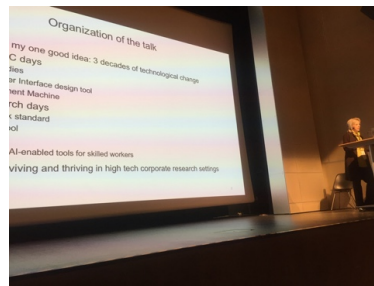## NordiCHI 2018 Conference Report

The NordiCHI 2018 conference was hosted by the University of Oslo and Oslo Metropolitan University in Oslo, Norway during September 29th – October 3rd, 2018. The conference attracted a total of 273 participants (see the program on page 4).

Of these, 117 participants attended the pre-conference activities including workshops (93 participants), tutorials (14 participants) and doctoral consortium (10 participants) in addition to the 25 student volunteers (see the program on page 3).
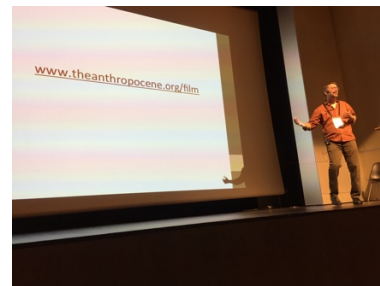
Three current and engaging plenary keynote speeches were given (see the program for details):

Carly Gloge:
Moonshot thinking
at (Google) X

Jeanette Blomberg:
AI at Work

Steven Jackson:
Sustainability Beyond Design:
HCI Meets the Anthroposcene

The program included 20 parallel thematic paper sessions. The thematic sessions comprised a mix of full papers, work-in-progress papers, future scenarios, design cases and industrial experiences to stimulate fruitful discussions. Participants were also given a unique chance to network and interact during the juried plenary poster session and demo session. Time was also set aside for a successful panel debate. The peer-reviewed conference proceedings were published by the Association for Computing Machinery and is available through the ACM digital library. In addition to the thematic sessions the conference program also included coffee/tea breaks with fruit and cakes, lunch, and social events. The social program included an informal and intimate get-together on Sunday evening (122 participants), a reception in the Town Hall with the Mayor and Rector of OsloMet (172 participants) and a conference dinner at Sjømagasinet restaurant at Tjuvholmen with the Rector of Oslo University (165 participants).

Parallel session

Tuesday lunch

Town hall reception with the Mayor

A total of 46 participants completed the post-conference online feedback form (a response rate of 26.6%). Overall, participants' feedback on the conference was highly positive and encouraging. Example comments are listed below.

Best regards,

Tone & Frode

Comments from the online evaluation form:

Positive

1. Like NordiCHI more than CHI because of the small size
2. Google keynote
3. All keynotes
4. workshops
5. Town hall, dinner by the sea
6. Mixed sessions
7. Panel session, especially the topic
8. Themed sessions worked well
9. Good food
10. Informal atmosphere
11. High quality and interesting paper presentations
12. Industry presentations
13. Not too much advertisement and commercialism as it is too much of at CHI
14. Student volunteers who guided us between buildings and to the social activities
15. Design fiction
16. Warm welcoming community
17. Multidisciplinary papers
18. Amazing student volunteers
19. Intimate atmosphere
20. Thoughtful order of presentations

Negative:

1. Low quality papers, same as 10 years ago
2. Expensive registration fee
3. Google keynote
4. Flawed methods in the papers
5. Papers not mindblowing
6. Invisible demos
7. split location
8. poster area a bit small
9. lacking practitioners
10. days too long
11. no bar at the dinner
12. too few senior participants
13. better signs for the food (i.e. sign for chicken)
14. Some uninteresting presentations
15. Too little interaction in the sessions
16. Registration and payment was confusing
17. Hard to get a list of names for the attendants for our workshop
18. Too few people involved in the organization – tone and frode did everything
19. Maybe not mix future scenarios and design cases with papers
20. Too academic, professors celebrating themselves
21. no local fruits
22. Too few exhibitions
23. Would like to meet more local students
24. Sessions in parallel
25. Conference website design
26. Confusing booklet for finding locations
27. Not enough time to ask questions
28. Only one exhibiter

Suggestions

1. Workshops during conference
2. Organized city tour (no time to look)
3. More demos
4. Shorter conference 1 + 1.5 days
5. More poster
6. More panels
7. Interdisciplinary matchmaking
8. Work in progress also as posters, now few posters hidden away
9. More industry connections
10. More information about the publication and where to find it
11. New ways of engaging with the speakers for "shy" people, i.e., electronically
12. Get email before the conference with updates and information.
13. Create more space around the posters
14. Introduce shorter 10 min presentations (as discussed in the panel)
15. Practical lessons, e.g. use of data tools
16. Picture guide of how to get to venue and move around venue.
17. Poster session earlier in the day
18. Buddy system for first timers, e.g. to navigate at reception etc.
19. Last keynote at the end of the day
20. Go full vegetarian or vegan next time
21. Use a real conference venue
22. Certificate of participation

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time	SATURDAY SEPTEMBER 29.						SUNDAY SEPTEMBER 30.				
8.00	registration						registration				
8.30											
9.00	dc *logo* doctoral consortium		ws 02 *java* mHealth & well-being	ws 03 *pascal* inclusion through design	ws 05 *perl* futures of comp. and wisdom		ws 06 *logo* digital tools in creativ work	ws 09 *java* critical robotics	ws 10 *pascal* the role of design fiction in PD	ws 11 *perl* empower people w. toolkits	ws 12 *postscrip* UX in agile
9.30											
10.00											
10.30	coffee						ccoffee				
11.00	dc *cont*		ws 02 *cont*	ws 03 *cont*	ws 05 *cont*		ws 06 *cont.*	ws 09 *cont*	ws 10 *cont*	ws 11 *cont*	ws 12 *cont*
11.30		ws 01 *postscript* designing for exp w. social robots									
12.00											
12.30	lunch						lunch				
13.00											
13.30	dc *cont*	ws 01 *cont.*	ws 02 *cont*	ws 03 *cont*	ws 05 *cont*	tut 02 *shell*	ws 06 *cont.*	ws 09 *cont*	ws 10 *cont*	ws 11 *cont*	ws 12 *cont*
14.00											
14.30											
15.00	coffee						coffee				
15.30	dc *cont*	ws 01 *cont.*	ws 02 *cont*	ws 03 *cont*	ws 05 *cont*	tut 02 *cont*	ws 06 *cont.*	ws 09 *cont*	ws 10 *cont*	ws 11 *cont*	ws 12 *cont*
16.00											
16.30											
17.00											
17.30											
18.00											
18.30											
19.00							informal get together @ OsloMet				
19.30											
20.00											

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MONDAY OCTOBER 1.

time	Track (P35:PH322 / P330) — chair: Dag Svanæs	Track — chair: Frode Guribye
8.00	registration P32	
8.30		
9.00	welcome P32: large aud	
9.30	keynote: Carly Gloge	
10.00		
10.30	coffee	
11.00	**robots and autonomous things** P35:PH322 / storytelling P35:P330	
	wip The role of animacy	p Designing video stories
11.30	wip Exploring the role of feedback	wip Slot-story .. Life-story sharing
	wip Co-designing social robots	wip What can I say?
12.00	p DARA: assisting drivers to reflect	dc Black Box: a concept design .. Grief
	p Musicians' initial encounters	
12.30	lunch	
13.00		
13.30	chair: Suhas Joshi	chair: Jan Håvard Skjetne
14.00	**interaction with physical things** P35:PH322 / design for health P35:PH330	
	p Shoe integrated displays	p The positive practice canvas
14.30	p FoldWatch:.. origami-inspired	p Design for health behavior change
	p 'Layering up' soft materiality	p Mapping game preferences .. Older
15.00	wip MusicFabric: a playable speaker	p Understanding grassroots sports game
15.30	coffee	chair: Gun Verne / Morten Fjeld
16.00	**datafied things** P35:PH322 / models & measurements P35:PH330	
	p Allusive machines .. Android life	p User performance by difference
16.30	p 'Datafied' reading .. News recommend	p It's not complicated
	p Trust in news on social media	p Evaluation of a Search Interface
17.00	p Understanding animals	wip Employing a secondary task techn
	dc Eyespy: designing counterfunctional	p Understanding mobile info. supply
17.30	reception Town Hall	

TUESDAY OCTOBER 2.

time	Track A	Track B	Track C
8.00	registration P35		
9.00	keynote: Jeanette Blomberg P32: large aud		
10.30	coffee — chair: Marta Larusdottir	chair: Alma Culen	
11.00	**methods in business** P35:PH322	**multimodal interaction** P35:PH330	
	ie A method for identifying product	p Krishi Kontho: an agricultural info	
	ie Customer journey heatmaps	p Evaluating mapping designs	
	fs Eagons, exoskeletons and ecologies	p Exploring relationships bt museums	
	ie Tangible design for sw ecosystem	p Extending museum exhibits	
12.30	lunch		
13.30	chair: Asbjørn Følstad	chair: Amela Karahasanovic	
14.00	**design approaches** P35:PH322	**virtual & augmented reality** P35:PH330	
	p Sensory bodystorming	p Feeling alone in public	
	p Physical, digital and hybrid	wip Operationalizing height and scale	
	p Analyzing work-related tech	wip Audio augmented reality	
	wip Nurturing empathy bt UX design	p Pragati: design and evaluation of VR	
15.30	coffee — chair: Gerd Berget	chair: Gautam Ghosh	chair: Diane Golay
16.00	**users' practices** P35:PH322	**designers' practices** P32: small aud	**usability in practice** P35:PH330
	p Opportunities and challenges (library)	p Branded online interaction aesthetics	p The role of UX professionals
	p Supporting the design of sharing eco	p The problem solver and the artisan	p What do usability test moderators say
	p It's not just the light	p Defining design events	p Quadruple helix model org.
	ie Localization of mobile payment sys	p The life cycle of a generative design m	ie Can a usable interface save us
		wip Supporting reflective use of idea	
17.30	experience and discuss interaction P35:1st floor		
	posters — 9 posters	fs Data economy (film) P35:PH330	
18.00		demos — 5 demos	
19.00	conference dinner Sjømagasinet		

WEDNESDAY OCTOBER 3.

time	Track A	Track B	Track C
8.00	registration P35		
9.00	keynote: Steven Jackson P32: large aud		
10.30	coffee — chair: Pawel Wozniak	chair: Yann Laurillau	chair: Sturla Bakke
11.00	**smart&sustainable environm** P35:PH322	**gestures** P35:PH330	**users' perspectives** P35:PH170
	p Designing for diverse stakeholder eng	p Text or image?	p Three strategies for engaging non-
	p Driving on sunshine	p How to communicate new input tech	p On the way to anticipated car ux
	fs Near future cities of things	p Your smart glasses' camera bothers	p The intuitive in HCI
	fs Humor in design fiction	wip Context of use affects the social acc	wip Conversation modeling
			wip How to tame a transdisciplinary
12.30	lunch		
13.30	chair: Anders Mørch	chair: Jo Herstad	chair: Elina Eriksson
14.00	**tracking for work and play** P35:PH322	**@ home** P35:PH330	**co-design** P32: small aud
	p Quantified factory worker	p Collaborative symptoms interpret	p Conveying a civic issue
	wip Decision-support system for cancer	p Value tensions in telecare	p Co-designing smart home technology
	p Here, this and next	p Design hotspots for care	fs PDFi: participatory design fiction
	p Playfulness and progression	p Happy bits .. Young adults self-esteem	p PDotCapturer and PdotAnalyser
15.30	coffee — chair: Frode Eika Sandnes		
16.00	**what is Nordic about NordiCHI?** panel Mikael Wiberg P32: large aud — is there a Nordic perspective on HCI? w. Virpi Roto, Elina Eriksson, Nanna Inie, Suhas Joshi and Jan Gulliksen	**visualisation** P32: small aud	
		p NAHR: a visual representation	
		p The TopSlider for decision-making	
		p Towards reducing alarm fatigue	
		p Large displays and tablets	
17.00	closing session: welcoming NordiCHI 2020 P32: large aud		